

Greater Rt. 50 Youth Baseball League (G50YBL) RULES

Amended 11 April 2011

1. The Greater Rt.50 Youth Baseball League will be comprised of the communities/ townships of Avella, Chartiers-Houston, Fort Cherry, and Burgettstown.
2. The league will be Pony Baseball sanctioned and play PONY rules.
3. There shall be a governing board made up of (2) two representatives of each community (with one vote per community).
4. The age cut-off for each division shall be April 30th. The league will have the following age groups:

5-6	Shetland
7-8	Pinto
9-10	Mustang
11-12	Bronco
13-14	Pony
5. When each area drafts players for their respective teams, they shall be within two kids of the older age group. Fair representation from each age group must be adhered to.
6. Any team that is short players may use alternate (play-up) players provided they use players from the older age group. (Example – 9-10 Mustang needs a player, must use an 8 year old from the 7-8 age group). The move up player must bat last in the order and play the outfield. Anyone who moves up for the entire year must stay up and can play and bat anywhere.
7. Umpires will be paid by the home team.
8. A 75% majority vote will be required to rule on any items before the board.
9. Birth certificates must be turned in with rosters. (excluding Shetland) (Effective 1/14/08).
10. Kids must play for the organization of the school district in which they live. Any child already playing for an organization other than their own is “grandfathered” in to that organization. (Effective 1/14/08)
11. Any manager, coach or player who is ejected in any game will serve a 1-game suspension the next game. A second offense results in a 3-game suspension. A third offense results in expulsion from the GR50 for the year.
12. No cell phone usage permitted on the field of play. First offense will result in a warning. Second offense results in an out for offenders’ team. If team is in the

field, they will start with one out. If team is batting an out will be recorded but the batter who is batting will get to bat. It is a team out.

Greater Rt. 50 Youth Baseball League (G50YBL)

Shetland 5 - 6

1. Pitching will be at 38 feet.
2. Bases will be at 60 feet.
3. Each player will field at least two (2) innings, unless injury occurs.
4. Score shall not be kept.
5. Each game will be 1 ½ hours.
6. Each team will use a continuous batting order and will bat half of their order each inning except for the last inning in which all batters will bat. If a team has an odd number they may bat half the order each inning. Example a team has 9 players they can bat 5 the first inning and then 5 the following.
7. Each batter will be allowed five (5) pitches and then use the tee.
8. Each coach will pitch for their respective team. If a batted ball hits the coach, the ball is dead and the batter bats and the runners return to base. The pitch will be no pitch. No underhand pitching will be allowed.
9. No bunting.
10. The pitcher must wear a "heart guard" when on the mound.

Greater Rt. 50 Youth Baseball League
(G50YBL)

Pinto
7 - 8

1. Pitching will be 38 feet. Pitcher (Coach) must keep one foot on the line.
2. Bases will be 60 feet. Three-quarter (45ft) hash marks will be used between bases.
3. Bats can be up to 2 $\frac{3}{4}$
4. Each player will field at least two (2) innings, unless injury occurs.
5. Each team will play 10 players (no rover). A team may start a game with 8 players and finish with 7 with an automatic out. No automatic out is recorded until a team drops to 7 position players.
6. No infield fly rule.
7. Each game will be 6 innings.
8. Each team will use a continuous batting order.
9. Each batter will be allowed seven (7) pitches and four (4) strikes.
10. Each team will be allowed two (2) tee hitters and must bat last (up until Memorial Day). The tee batters will use the tee after 4 strikes unless foul balls occur. No tee batters allowed after Memorial Day.
11. Free substitution will be allowed.
12. There will be one (1) team warning for runners leaving the base early per game. Next offense results in an out.

Pinto

7-8

13. There will be a maximum of five (5) runs scored per inning except the last inning where scoring is unlimited. Once there has been a 10-run lead established, the most a team can be leading by is 10 runs. Example, it's the bottom of the second inning and the home team is winning 9-0. They then score one run to make it 10. They are then permitted to bat until they get three outs with no runs counting or until they bat the entire lineup with no runs counting. So heading into the top of the 3rd inning the score would be 10-0. Rule passed 15 March 2010
14. If a team is up by ten runs going into the last inning and the losing team eventually ties the score, play will stop at a tie. An extra inning will be played to determine a winner. Rule passed 15 March 2010
15. Play stops when the ball is in control by an infielder (outfielders cannot run the ball into the infield). On fields with large infields, there will be a line three (3) feet behind each base to stop play. The infielder must raise his glove and/or call time to stop the play. Speak with the umpire and other manager prior to the game to confirm if time is to be called or if possession of the ball with arms raised will stop play.
16. Coaches will pitch for their respective teams. If a batted ball hits the coach, the ball is dead and the batter and runners return to the base. The pitch will be a no pitch.
17. Coaches who are pitching are not to coach runners on the bases. First offense is a warning. Second offense the advancing runner is out.
18. No bunting
19. The pitcher must wear a "heart guard" while on the mound.
20. There will be no mercy rule (10 run) in Pinto.
21. No headfirst sliding into advancing bases. Headfirst sliding results in an automatic out. Players may slide headfirst back into a base.
22. Extra innings are played only if both managers agree to play.

Pinto

7 – 8

23. When using a tee the tee must be placed on home plate. It may not be placed in front, behind or to either side to influence the direction of the batted ball.
24. All throws to first base that are not fielded on a throw from any position player will result in a dead ball. This includes if the ball goes out of the field of play or remains in the field of play. If a runner is advancing on a play to first, in the following scenarios; from first base to second base, second base to third base or third base to home base they will be rewarded that base. The player that put the ball in play will only be rewarded first base and cannot advance until the next batter.
25. Coaches in the outfield must stay in the outfield during all plays. Once time has been called an outfield coach may approach an infielder to give instruction, but to not interfere with the flow of the game.
26. No more than three players or coaches/manager may meet together on the field of play during a called timeout. When a manager or coach goes to the field after calling time, that manager or coach and only two other players may join. No “infield” or outfield team gatherings are permitted.
27. There will be one (1) team warning for throwing the bat. A second offense will result in the batter being called out.

Greater Rt. 50 Youth Baseball League
(G50YBL)

Mustang
9 - 10

1. Pitching will be 44 feet.
2. Bases will be 60 feet.
3. Bats with 2 $\frac{3}{4}$ barrel will be allowed.
4. Each player will field at least two (2) innings, unless injury occurs.
5. Each team will play 10 players (no rover). A team may start a game with 9 players and finish with 8 with an automatic out. An automatic out is not recorded until the team drops to 8 position players.
6. No infield fly rule.
7. Each game will be 6 innings
8. Each team will use a continuous batting order.
9. Runners may steal bases only after the pitch passes the batter. There will be one (1) team warnings before the runner is called out.
10. A pitcher may pitch three (3) innings per game. A nine (9) year old must pitch one (1) inning or face six (6) batters per game (continuous batters).
11. Three (3) hit batters by a pitcher in a game or two (2) hit batters in the same inning results in the pitcher being removed from pitching for that game.
12. Free substitution will be allowed except for pitchers.
13. No running on a dropped third strike.

Mustang

9 - 10

14. Fifteen (15) run rule will be in effect after three and a half (3 ½) innings. 10 run rule in effect after four and one half (4 ½) innings. Rule passed 15 March 2010
15. No stealing home under any circumstances.
16. Playoff pitching will remain the same as the regular season.
17. No headfirst sliding into advancing bases. Headfirst sliding results in an automatic out. Players may slide headfirst back into a base.
18. 9-year old pitcher must pitch one inning or to six batters before the end of the 4th inning. (Added March 2009)
19. Extra innings will be played until a winner is determined. If game is called because of darkness or weather and the visiting team is leading before the home team gets their last at bat, we will revert back to the last completed inning for the result. Ties are permitted.
20. A pitcher may pitch three (3) innings per game, 8 innings per week. A pitcher who pitches three (3) innings in a game must have forty (40) hours rest.
21. No more than three players or coaches/manager may meet together on the field of play during a called timeout. When a manager or coach goes to the field after calling time, that manager or coach and only two other players may join. No "infield" or "outfield" team gatherings are permitted.
22. There will be one (1) team warning for throwing the bat. A second offense will result in the batter being called out.

Greater Rt. 50 Youth Baseball League
(G50YBL)

Bronco
11 - 12

1. Pitching will be 48 feet.
2. Bases will be 70 feet.
3. Bats with 2 $\frac{3}{4}$ barrels will be allowed.
4. Each player will field at least two (2) innings, unless an injury occurs.
5. Each team will play 9 players.
6. Each game will be 7 innings.
7. Dropped third (3rd) strike, batter may attempt first (1st) base.
8. A pitcher may pitch four (4) innings per game, 10 innings per week. A pitcher who pitches four (4) innings in a game must have forty (40) hours rest.
9. Free substitutions will be allowed.
10. Ten (10) run rule will be in effect after four and a half (4 $\frac{1}{2}$) innings.
11. No metal spikes permitted.
12. The teams will bat the least amount of the two rosters or the entire roster at the coaches choice.
13. Playoffs pitching rules will be the same as regular season pitching rules. (Rule change passed at 1/15/07 meeting)
14. There will be one (1) warning per pitcher for balks.
15. No headfirst sliding into advancing bases. Headfirst sliding results in an automatic out. Players may slide headfirst back into a base.

Bronco 11 - 12

16. Extra innings will be played until a winner is determined. If game is called because of darkness or weather and the visiting team is leading before the home team gets their last at bat, we will revert back to the last completed inning for the result. Ties are permitted.
17. An 11-year old must pitch one (1) inning or face six (6) batters per game (continuous batters) before the end of the 5th inning. Rule passed 5 April 2010
18. No more than three players or coaches/manager may meet together on the field of play during a called timeout. When a manager or coach goes to the field after calling time, that manager or coach and only two other players may join. No "infield" or "outfield" team gatherings are permitted.
19. Throwing of the bat is an out. No warning is given.
20. Fielder balks will be called with no warning. Runner will advance to the next base. Fielder balks are not called/charged to the pitcher.

Greater Rt. 50 Youth Baseball League
(G50YBL)

PONY
13 - 14

1. All rules apply according to PONY Baseball
2. "Pitching line-up form" detailing each calendar week's pitchers and innings pitched signed by Plate Umpire after each game and available to the opposing coach. If the current weeks form cannot be produced, the game will be played under "protest" and results be determined by the eligibility of the pitchers after verification. (rule change passed at 1/15/07 meeting)
3. PONY – coach must maintain copy of each player's birth certificate.